

Bounds and Bound Sets for Biobjective Combinatorial Optimization Problems :

set covering, set packing and set partitionning
problems with two objectives

Xavier GANDIBLEUX¹ and Matthias EHRRGOTT²



(1) LAMIH - Recherche Opérationnelle et Informatique
Université de Valenciennes et du Hainaut-Cambresis
Le Mont Houy, F-59313 Valenciennes cedex 9 – FRANCE
Xavier.Gandibleux@univ-valenciennes.fr



(2) Department of Engineering Science
University of Auckland
Private Bag 92019, Auckland – NEW ZEALAND
m.ehrgott@auckland.ac.nz

MCDM 2002 Winter Conference

February 18-23, 2002 — Semmering, Austria

First study, 15th MCDM Int. Conf.

- **Bounds :**
ideal point, nadir point.
- **Bound sets :**
linear relaxation, greedy bounds, specific bounds (Martello-Toth bounds, Christofides' bound, ...).
- **Biobjective combinatorial problems :**
Assignment problem, Travelling salesman problem, Knapsack problem.



Today, 16th MCDM Int. Conf. :

- **Bound sets** :
linear relaxation, greedy bounds.
- **Feedback following the numerical experiments**
 - limit of a general IP solver (LPSOLVE, CPLEX),
 - link between functions and difficulties to solve,
 - characteristics of solutions observed,
 - quality of approximations compared to exact solutions.
- **Biobjective combinatorial problems** :
Set Covering Problem, Set Packing Problem, Set Partitioning Problem.



The Set Covering Problem (SCP)

$$\min \sum_{i=1}^n c_i^1 x_i$$

$$\min \sum_{i=1}^n c_i^2 x_i$$

$$\text{subject to } \sum_{i=1}^n a_{ji} x_i \geq 1 \quad j = 1, \dots, m$$

$$x_i \in \{0, 1\}$$

where a $a_{ji} \in \{0, 1\}$ and $a_{ji} = 1$ means variable x_i covers constraint j .



The Set Packing Problem (SPP)

$$\max \sum_{i=1}^n c_i^1 x_i$$

$$\max \sum_{i=1}^n c_i^2 x_i$$

$$\text{subject to } \sum_{i=1}^n a_{ji} x_i \leq 1 \quad j = 1, \dots, m$$

$$x_i \in \{0, 1\}$$

where a $a_{ji} \in \{0, 1\}$ and $a_{ji} = a_{j'i'} = 1$ means variable x_i and $x_{i'}$ are in conflict for resource j .



The Set Partitioning Problem (SPA)

$$\min \sum_{i=1}^n c_i^1 x_i$$

$$\min \sum_{i=1}^n c_i^2 x_i$$

$$\text{subject to } \sum_{i=1}^n a_{ji} x_i = 1 \quad j = 1, \dots, m$$

$$x_i \in \{0, 1\}$$

where a $a_{ji} \in \{0, 1\}$ and $a_{ji} = 1$ means constraint j can be satisfied by variable x_i .



SCP/SPP/SPA : Important in practice

Airline crew scheduling



- Minimize cost
- Maximize robustness of solution

→ **Biobjective SPA**

Railway network infrastructure capacity



- Maximize number of trains
- Maximize robustness of solution

→ **Biobjective SPP**

Introduction

Notations and definitions

Numerical instances

Algorithms

Results

Conclusion



Notations and definitions

Multiobjective combinatorial optimization problem (MOCO)

$$\text{“min”}_{x \in X} (z^1(x), \dots, z^Q(x))$$

(MOCO) is a discrete optimization problem, with

- X the decision space,
- x a binary vector of variables $x \in \{0, 1\}^n$,
- n variables $x_i, i = 1, \dots, n$,
- Q objectives $z^j, j = 1, \dots, Q$
- m constraints of specific structure defining X



- **Pareto optimality:**
 $x \in X$ Pareto optimal if there does not exist $x' \in X$ such that $z^q(x') \leq z^q(x)$ for all $q = 1, \dots, Q$ and $z^p(x') < z^p(x)$ for some p
- **Efficiency:**
 x Pareto optimal then $z(x) = (z^1(x), \dots, z^Q(x))$ is efficient/non-dominated
- set of Pareto optimal solutions: X_{Par}
- set of efficient values: E



Supported and Nonsupported Efficient Solutions

Linear programming

$$\min\{Cx : Ax = b, x \geq 0\}$$

E is set of solutions of

$$\min \left\{ \sum_{j=1, \dots, Q} \lambda_j c^j x : Ax = b, x \geq 0 \right\}$$

with $0 < \lambda < 1$ $\sum_{j=1}^Q \lambda_j = 1$

(MOCO) \rightarrow supported efficient solutions SE , **nonsupported efficient solutions** NE exist



Lower and upper bound sets (min)

A **lower bound set** for \bar{Z} is a subset $L \subseteq \mathbb{R}_+^Q$ such that

1. for each $z \in \bar{Z} \exists l \in L$ such that $l_q \leq z^q(x)$, $q = 1, \dots, Q$
2. there is **no** pair $z \in \bar{Z}, l \in L$ such that z **dominates** l

An **upper bound set** for \bar{Z} is a subset $U \subseteq \mathbb{R}_+^Q$ such that

1. for each $z \in \bar{Z} \exists u \in U$ such that $z^q \leq u_q$, $q = 1, \dots, Q$
2. there is **no** pair $z \in \bar{Z}, u \in U$ such that u **dominates** z



Introduction

Notations and definitions

Numerical instances

Algorithms

Results

Conclusion



Characteristics of numerical instances

The sizes :	n = #variables	m = #constraints
SCP/SPP	100 ... 1000	10... 200
SPA	100 ... 1000	10 ... 25

The constraints : reduced (SCP)

SCP/SPP	density = 2% ... 34%	max#1 = 10... 200
SPA	max#1 = 0.15*n ... 0.40*n	

Series :	11	41	42	43	61	62	81	82	101	102	201
n	100	200	400	200	600	600	800	800	1000	1000	1000
m	10	40	40	40	60	60	80	80	100	100	200
density	high	low	low	high	low	high	low	high	low	high	low



The objectives : four families

A: random

c_i^1, c_i^2 randomly generated $i = 1, \dots, n$;

B: conflictual

c_i^1 randomly generated $i = 1, \dots, n$; $c_{n-i+1}^2 = c_i^1$ $i = 1, \dots, n$;

C: patterns

$l_1 = \text{rnd}(), l_2 = \text{rnd}(), \dots$; $v_1 = \text{rnd}(), v_2 = \text{rnd}(), \dots$;
 $c_1^1 = c_2^1 = \dots = c_{l_1}^1 = v_1$; $c_{l_1+1}^1 = c_{l_1+2}^1 = \dots = c_{l_1+l_2}^1 = v_2$; ...

D: conflictual patterns

B and C combined;

11A, 11B, 11C, 11D, 41A, ..., 201D :

44 instances available on the MCDM society WWW site



Introduction

Notations and definitions

Numerical instances

Algorithms

Results

Conclusion



Exact LP & O1 solutions: a two phases algorithm

firstPhase : procedure () is

- | Compute $x^{(1)}$ and $x^{(2)}$, the lexicographically optimal solutions for
- | permutations (z^1, z^2) and (z^2, z^1) of the objectives.

$x^{(1)} \leftarrow \text{SolveLexicography}(z1 \downarrow, z2 \downarrow)$

$x^{(2)} \leftarrow \text{SolveLexicography}(z2 \downarrow, z1 \downarrow)$

$S \leftarrow \{x^{(1)}, x^{(2)}\}$

- | Compute all solutions between $x^{(1)}$ and $x^{(2)}$.

- | Update S with all new solutions generated.

solveRecursion($x^{(1)} \downarrow, x^{(2)} \downarrow, S \uparrow$)

end firstPhase



```

solveRecursion : procedure (  $x^{(A)} \downarrow$ ,  $x^{(B)} \downarrow$ ,  $S \updownarrow$  ) is
--| Compute the optimal solutions  $x^{(C)}$  of  $(P_\lambda)$  :  $\min\{\lambda_1 z^1(x) + \lambda_2 z^2(x) \mid x \in X\}$ 
--| where  $\lambda_1 = z^2(x^{(A)}) - z^2(x^{(B)})$ , and  $\lambda_2 = z^1(x^{(B)}) - z^1(x^{(A)})$ .
 $x^{(C)} \leftarrow$  Solve $P_\lambda$  ( $\lambda \downarrow$ ,  $z^1(x^{(B)}) \downarrow$ ,  $z^2(x^{(A)}) \downarrow$ )
if exist( $x^{(C)}$ ) then
     $S \leftarrow S \cup \{x^{(C)}\}$ 
    solveRecursion( $x^{(A)} \downarrow$ ,  $x^{(C)} \downarrow$ ,  $S \updownarrow$ )
    solveRecursion( $x^{(C)} \downarrow$ ,  $x^{(B)} \downarrow$ ,  $S \updownarrow$ )
end if
end solveRecursion

```

SolveLexicography, **Solve** P_λ : CPLEX 6.6.1 library is called.



Approximated solutions: heuristics

- SCP : constructive greedy algorithm setting variables from 0 to 1
 - . choose smallest $c_i(\lambda)$ such that x_i covers an additional constraint
 - . stop when all constraints are covered (satisfied)
- SPP : constructive greedy algorithm setting variables from 0 to 1
 - . choose biggest $c_i(\lambda)$ such that x_i satisfies an additional constraint
 - . stop when it is impossible to saturate again one constraint
- SPA : simulated annealing coupled with a local search



SPA : simulated annealing coupled with a local search

1. compute a SCP feasible solution
 2. change the solution to have a SPP compatible solution
 3. **if** this is not a SPA feasible solution **then**
 - | start a simulated annealing using this solution
 - a. the objective function : min the # of unsatisfied constraints
 - b. the move : Flip01 and Flip10
 - c. apply a local search ((1-1 Exchange) when SA accepts a neighbor
 - d. restart (change the solution to have a SPP compatible solution) when SA does not produce a feasible solution after a given condition
- endIf**
4. improve the feasible solution with a local search (1-1 Exchange) using the convex combination of the objective



Introduction

Notations and definitions

Numerical instances

Algorithms

Results

Conclusion

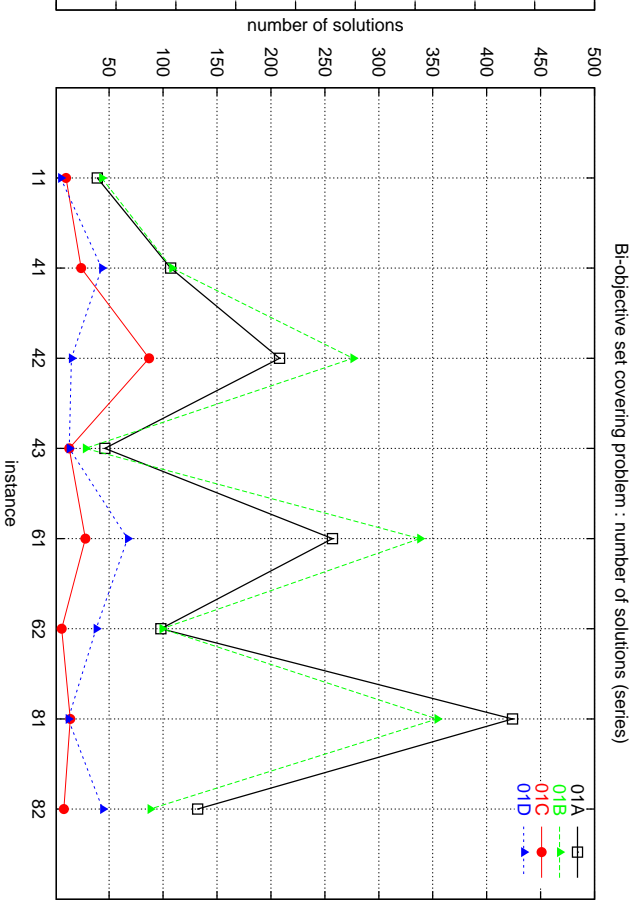
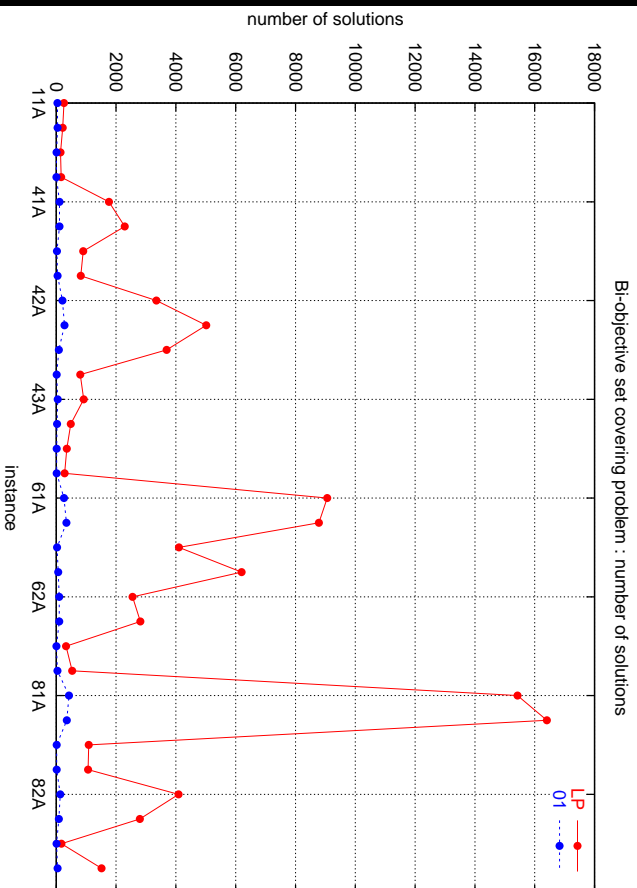


The context

- Bounds sets (min)
 - **Lower bound** Computed as continuous relaxation
 - **Upper bound** Obtained after application of a heuristic
- Implementation
 - C language
 - Cplex : a mainframe / Unix
 - Heuristics : PowerPC G4 450Mhz / 128Mb / MacOS X
- Remarks
 - performances of both machines are close
 - CPUt / heuristics / SCP-SPP not significant



SCP : Solutions

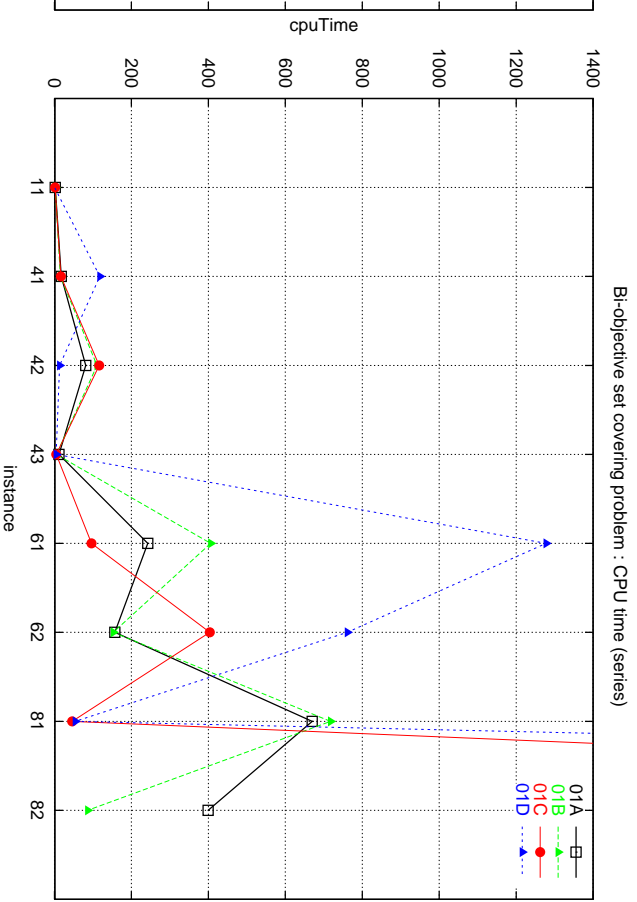
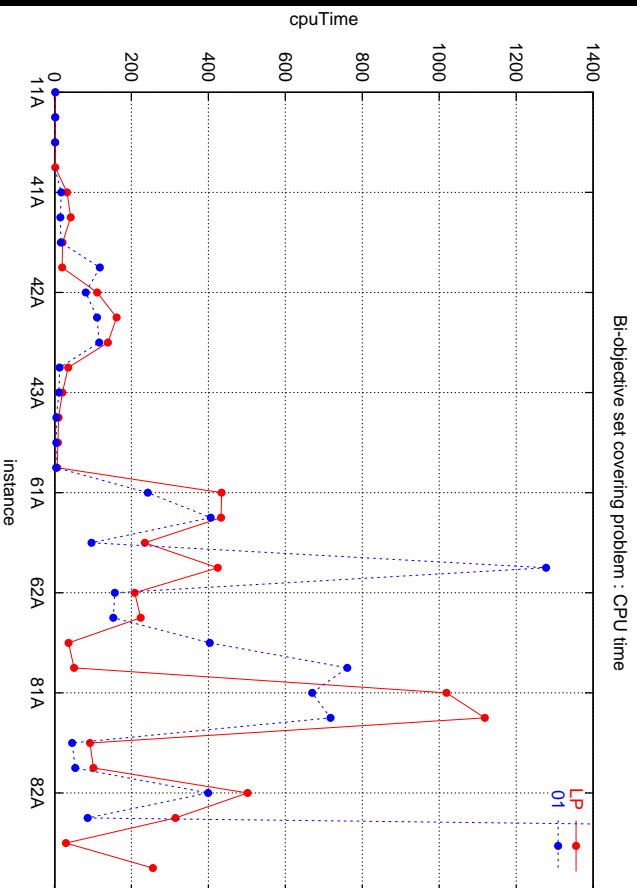


⇒ #solutions grows significantly for instances “low density”,
 “without pattern”;

⇒ in any case, #solutions for instances “with patterns” is low.



SCP : CPU time

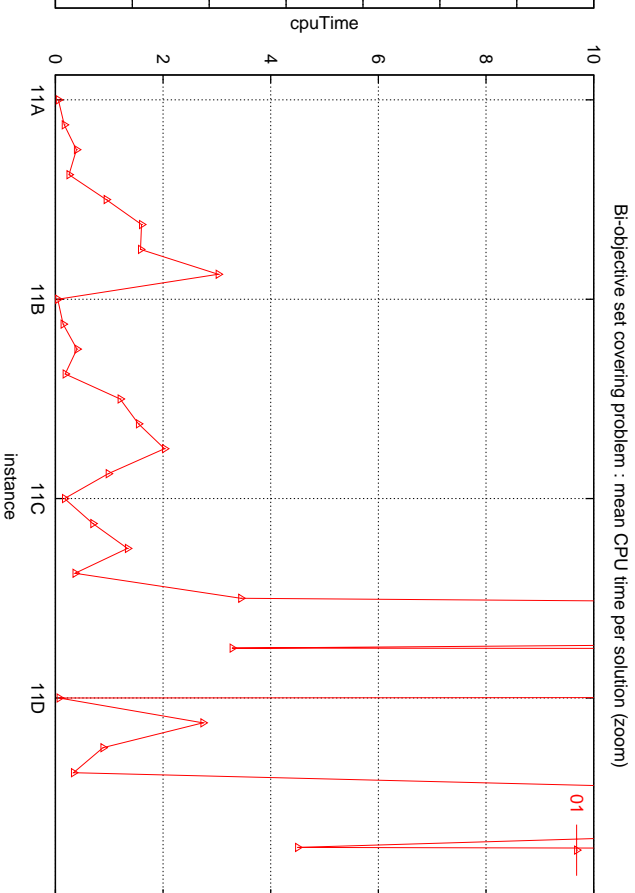
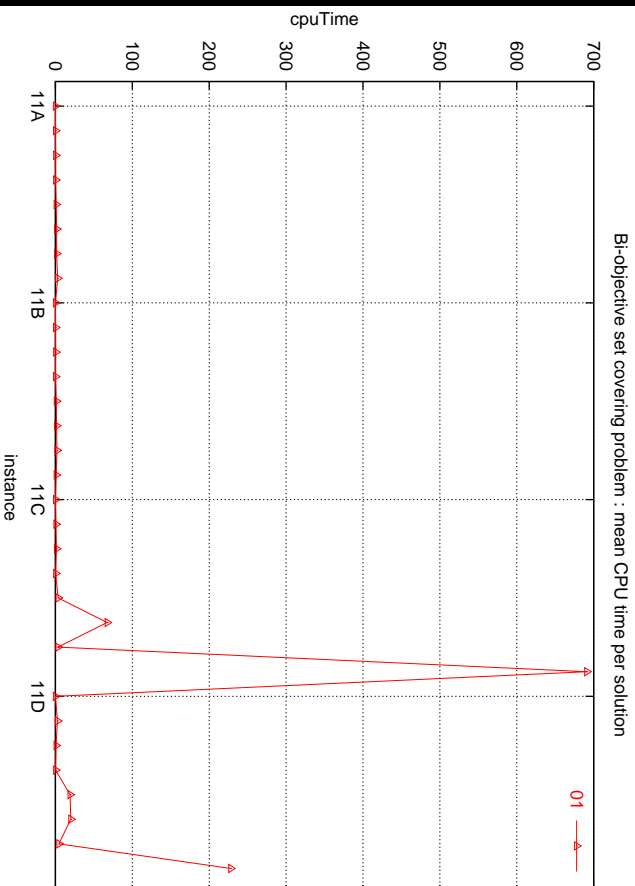


⇒ Until serie 82, CPLEX can solve;

- 11/41/42/43 : **easy** instances
- 61/62/81/82 : **interesting** instances
- 101/102/201 : **difficult** instances (specially “with patterns”)



SCP : mean time

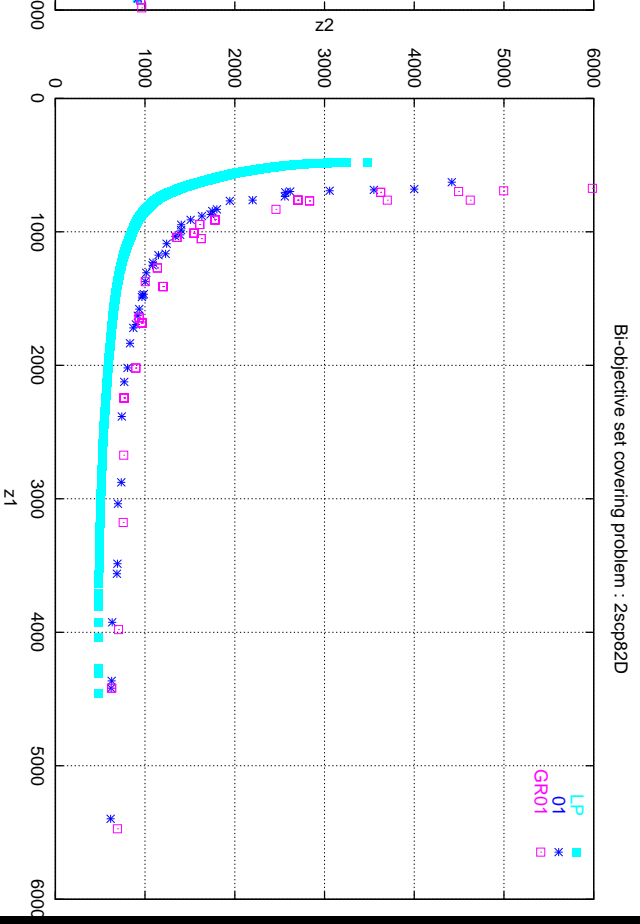
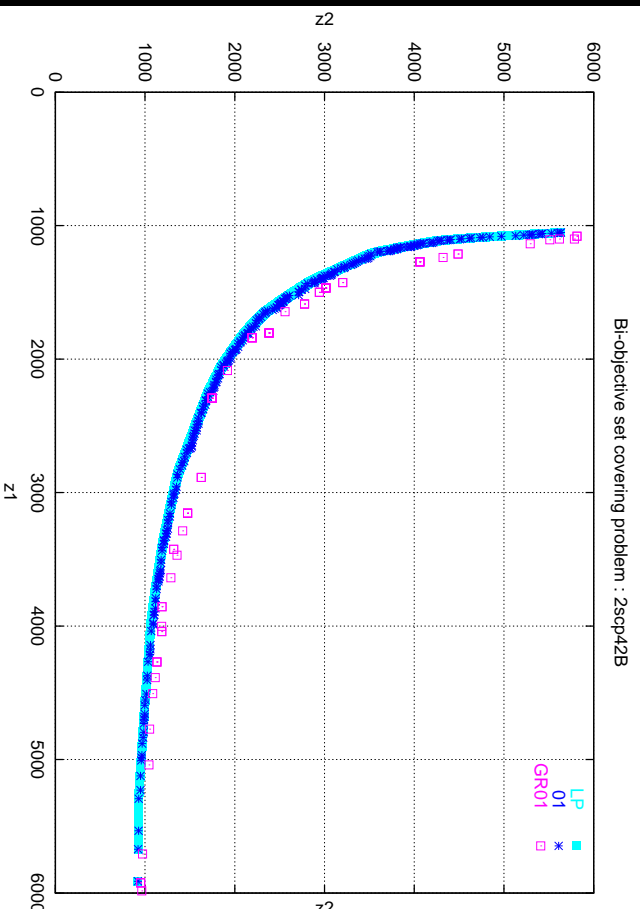


⇒ Mean time to generate one solution could be important specially for instances 62/82 (“medium size, high density”).

⇒ Families C&D (“high density, with patterns”) seems the most difficult to solve for any instances.



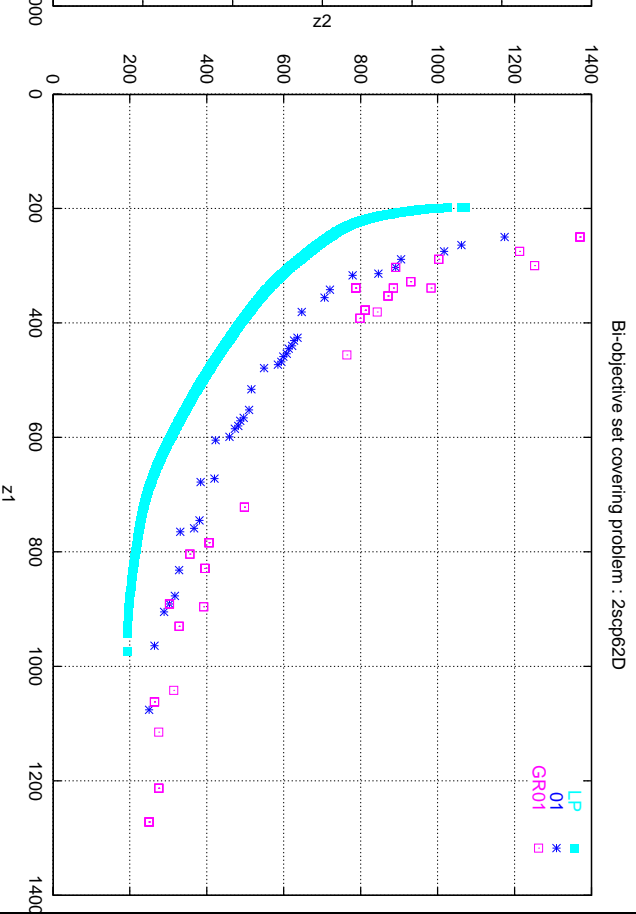
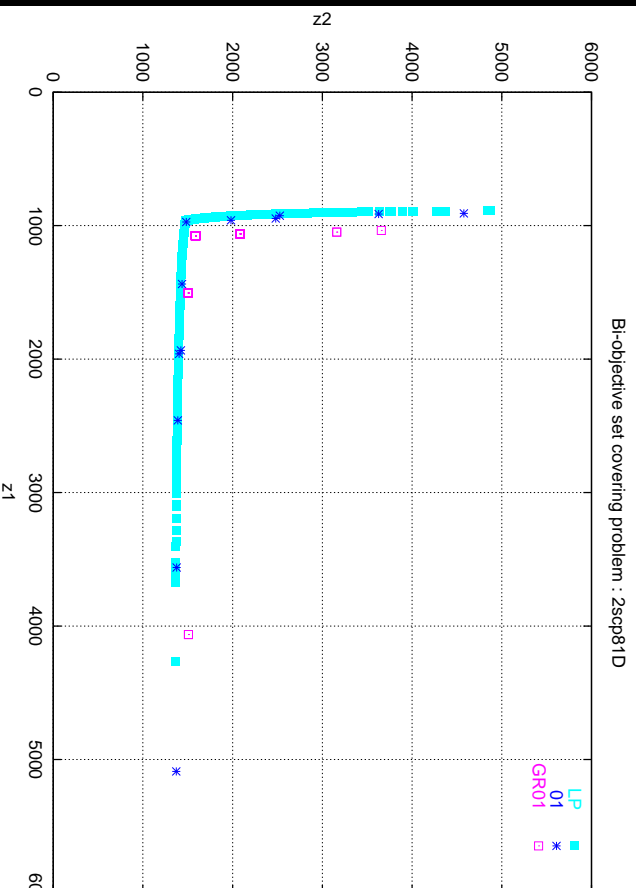
SCP : Lower bounds (LP)



- good : - lower bound and E are very close (“low density”)
 - LP overlaps E (“low density without pattern”)
- bad : - “high density, with patterns”



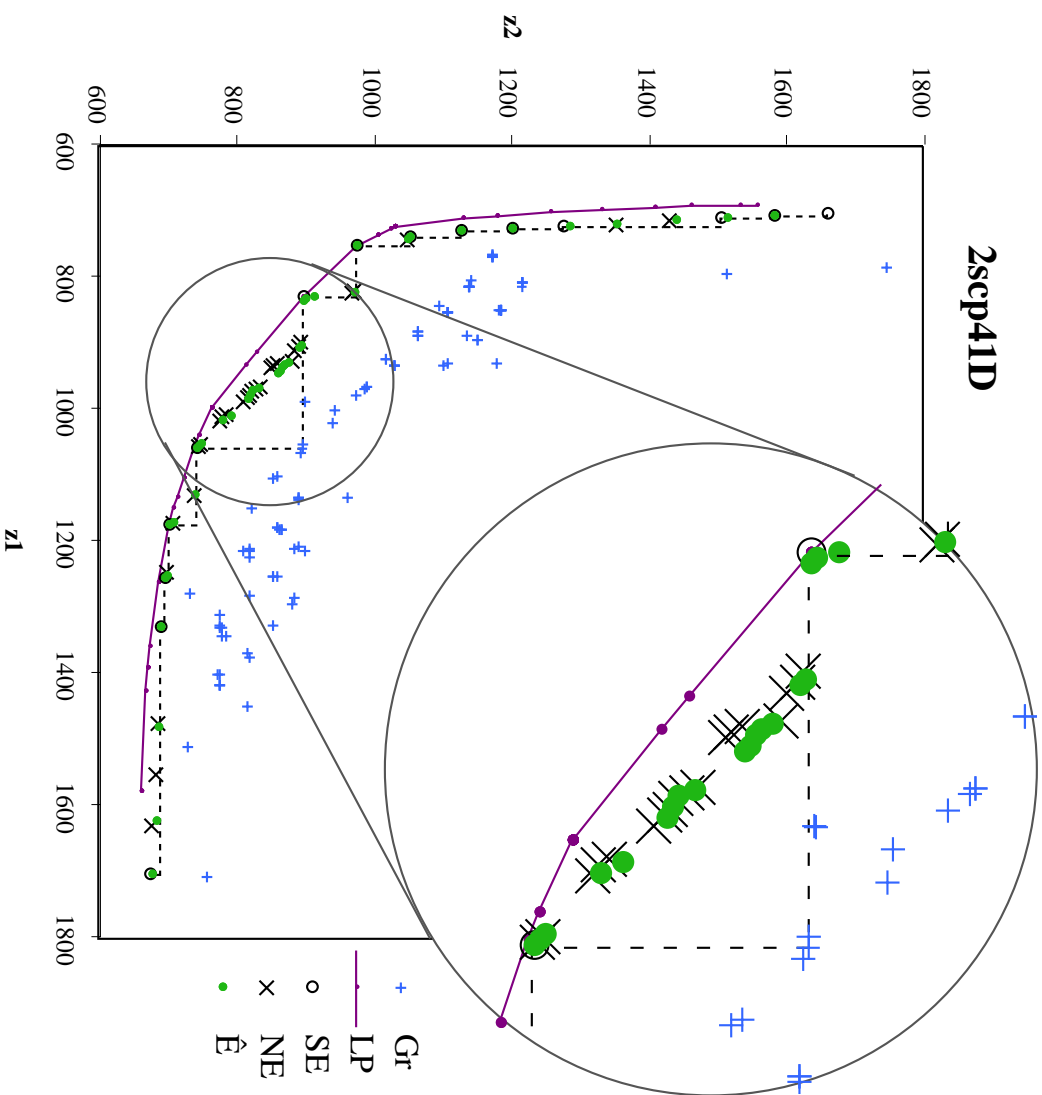
SCP : Upper bounds (GR01)



- good : - greedy well distributed (“low density without pattern”)
 - unusual frontier, greedy not well spread (“low density with patterns”)
- bad : - not well spread, clusters (“high density”)



GRASP metaheuristic to solve biSCP (14thMCDM)

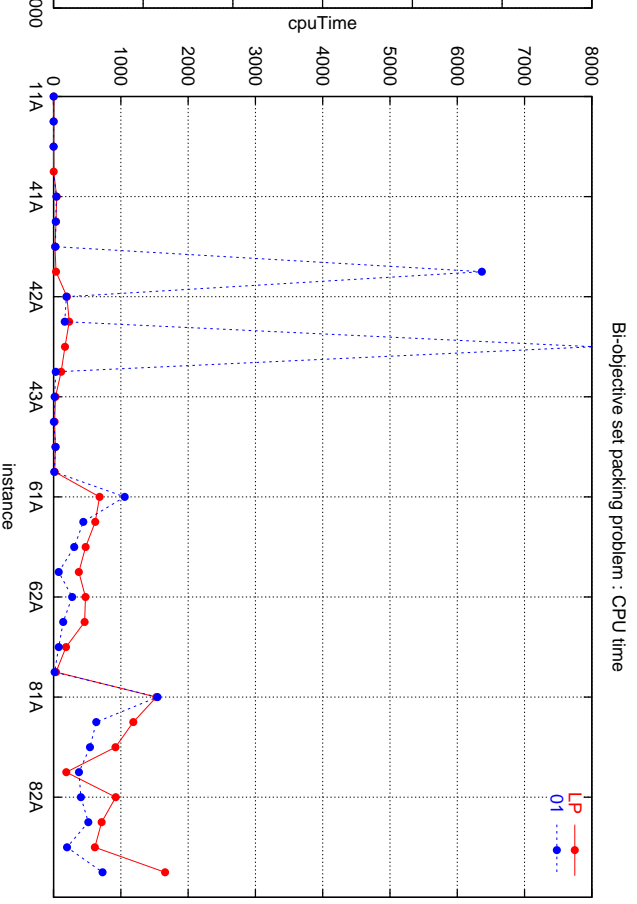
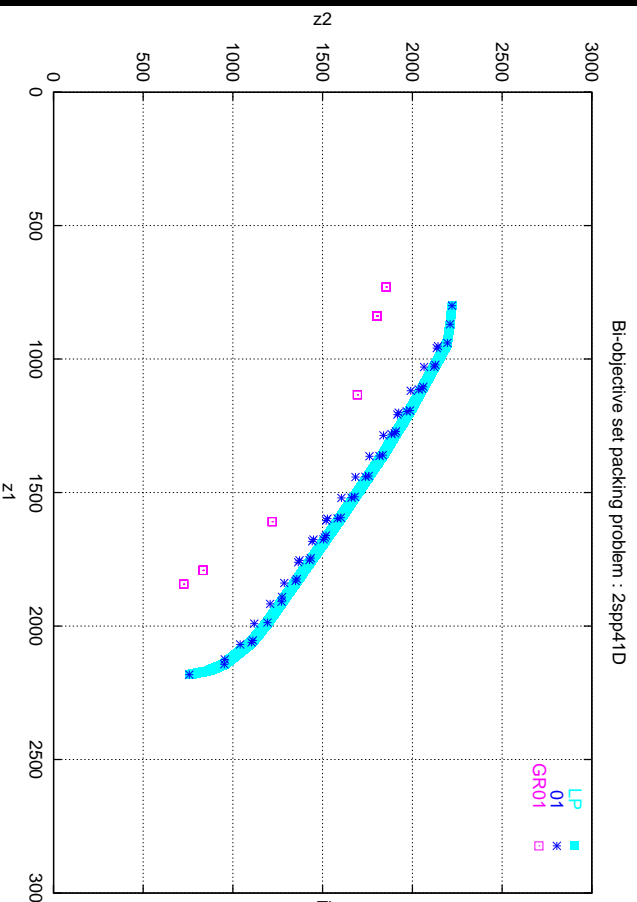


SPP : General remarks (11-82 / A-D)

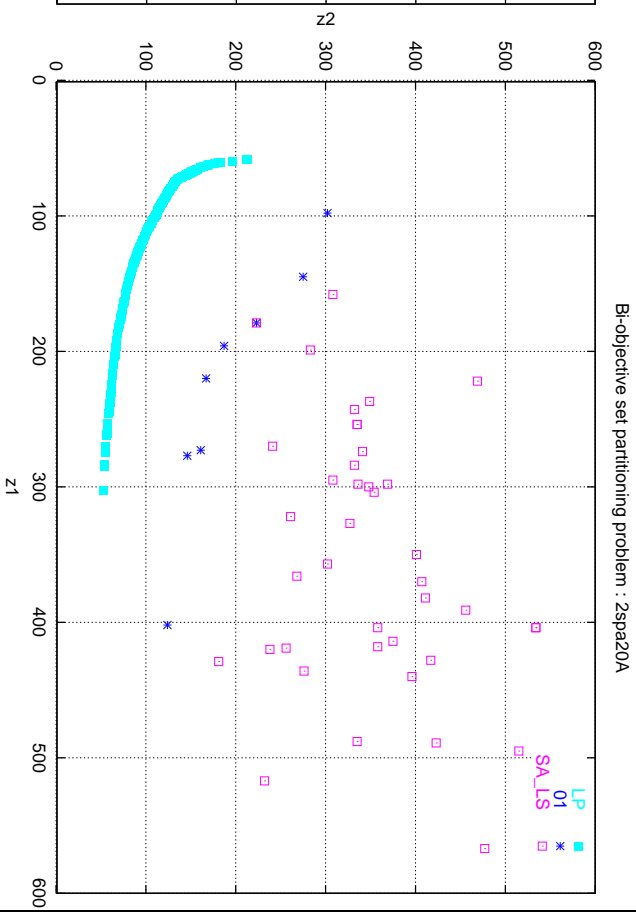
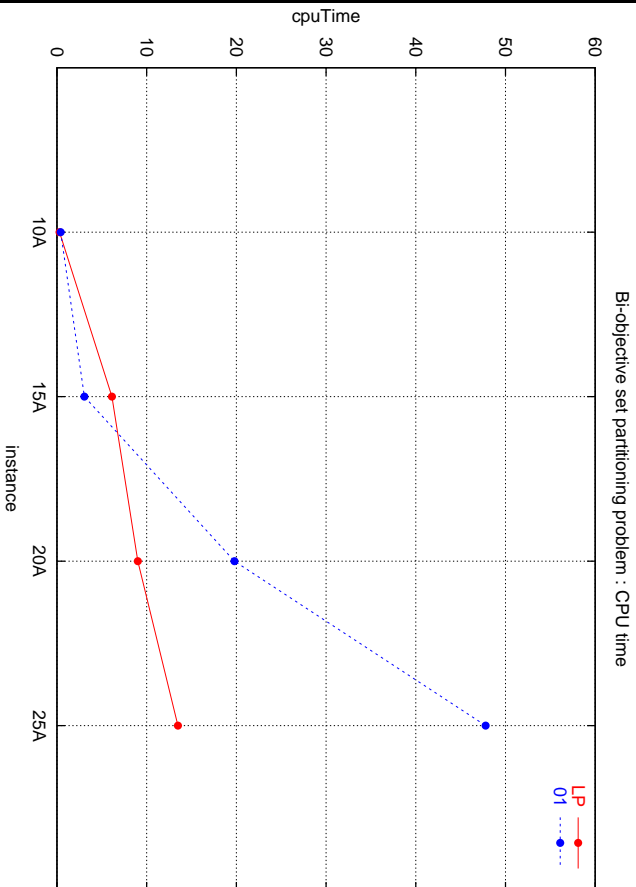
- Cplex is able to solve biggest instances (efficient preprocessing before to solve the instance)
⇒ instances SCP not pertinent to draw the the limits and difficulty of a solver;
- Mean time to generate a solution is often greater than for the SCP;
- Upper bound (LP) : same comments than for the SCP;
- Lower bound (GR01) : in general, not famous, well distributed, some clusters (instances “with patterns”);
- ⇒ all instances are **easy** except...



SPP : two very hard instances : 41D and 42C !



SPA : (10-25 / A)



No enough results to draw any robust conclusion, just some comments...



SPA : some comments

- Lower bound (LP) is not good.
- Feasible solutions are interesting even if they are constructed without a strong optimization toward the efficient frontier.
- Testing :
 - penalty function
 - reject rule based on performances
 - Strength Pareto Evolutionary Algorithm (SPEA by Zitzler and Thiele, 1998)



Introduction

Notations and definitions

Numerical instances

Algorithms

Results

Conclusion



Conclusion

- Not all results have been presented (supported and non-supported solutions, distance measures, etc.)
- SCP : highlighted a class of not friendly problems :
SCP with high density and patterns :
 - difficult to solve
 - Bad lower bound (LP) : great distance
 - Bad upper bound (GR01) : clusters and holes
- SPP : to build other instances
- SPA : to continue...

